



Visual Arts | High School/Painting I



ORGANIZING THEME/TOPIC	FOCUS STANDARDS & SKILLS
<p>UNIT 1: OBSERVATIONAL</p> <p>Suggested projects: still-life, landscape, nature, perspective, architectural close-ups, palette knife portraits, glaze painting portraits,</p>	<p>SKILLS</p> <ul style="list-style-type: none">• Create artworks incorporating the following compositional guidelines (simplicity, rule of thirds, leading lines, balance, framing).• Create artworks using Elements of Art (Line, Shape, Form, Value, Color, Texture, Space) and Principles of Design (Rhythm and Movement, Unity, Variety, Proportion, Pattern, Balance, Emphasis) to solve visual problems.• Identify and use color schemes and color properties.• Explore various paint application techniques to add texture to a painting.• Demonstrate three dimensional qualities through the use of lights and shadows.• Create a sense of space or depth in my painting using changes in size, overlapping and placement.• Demonstrate value by painting with a smooth gradation from light to dark or from one color to another.
<p>UNIT 2: CONCEPTUAL</p> <p>Suggested projects: abstraction of an object</p>	<p>SKILLS</p> <ul style="list-style-type: none">• Understand and use various art theories and styles (Imitationalism, Formalism, Emotionalism, etc.) based on exploration of different techniques and development of personal style.• Create artworks incorporating the following compositional guidelines (simplicity, rule of thirds, leading lines, balance, framing).• Create original works of art that demonstrate personal visual expression and communication.• Communicate mood/feeling/narrative through my composition and color scheme.• Explore answers to visual problems.



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ORGANIZING THEME/TOPIC	FOCUS STANDARDS & SKILLS
<p>UNIT 1: OBSERVATIONAL</p> <p>Suggested projects: still-life, landscape, perspective, architectural close-ups, portrait,</p>	<p>SKILLS</p> <ul style="list-style-type: none">• Create artworks incorporating the following compositional guidelines (simplicity, rule of thirds, leading lines, balance, framing).• Create artworks using Elements of Art (Line, Shape, Form, Value, Color, Texture, Space) and Principles of Design (Rhythm and Movement, Unity, Variety, Proportion, Pattern, Balance, Emphasis) to solve visual problems.• Identify and use color schemes and color properties.• Explore various paint application techniques to add texture to a painting.• Demonstrate three-dimensional qualities through the use of lights and shadows.• Create a sense of space or depth in my painting using changes in size, overlapping and placement.• Demonstrate value by painting with a smooth gradation from light to dark or from one color to another.
<p>UNIT 2: CONCEPTUAL</p> <p>Suggested projects: expressive portraits,</p>	<p>SKILLS</p> <ul style="list-style-type: none">• Understand and use various art theories and styles (Imitationalism, Formalism, Emotionalism, etc.) based on exploration of different techniques and development of personal style.• Create artworks incorporating the following compositional guidelines (simplicity, rule of thirds, leading lines, balance, framing).• Create original works of art that demonstrate personal visual expression and communication.• Communicate mood/feeling/narrative through my composition and color scheme.• Explore answers to visual problems.• Produce works of art that demonstrate high levels of creativity.